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in: Creatures

English

Idr

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Idr is the name of a creature created by Idarran of Ulivo, an insectoid like monster made by magical mutation and various genetic experiments. One of the last ones was killed in 1373 in Magpie Forest by a man thought to be Geralt.[1]

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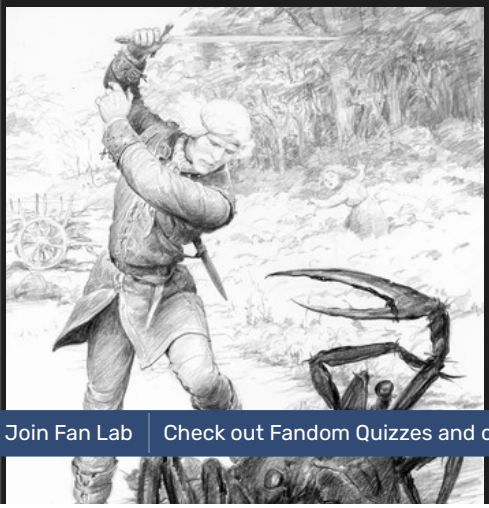
Idr



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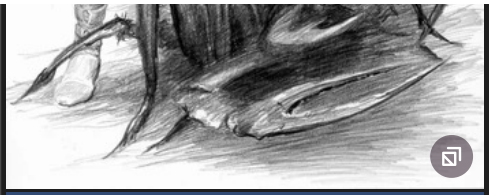


Information	
Class	Insectoid (mutated)
Variations	Krallach[N 1]
Occurrence	Ansegis forests Magpie Forest Other unknown areas

Description

Idrs had a gray, segmented body with a flat carapace-covered cephalothorax and many limbs to help it move and jump akin to a giant grasshopper. It was covered in small hair-like feelers and bristles to detect far off vibrations, allowing it to hone in on possible prey. These were so sensitive that it could detect individual targets out of a group and allowed it to plan its attack accordingly. For attacking purposes, an idr had razor-sharp mandibles as well as pincers.[1]

Improved specimens, called krallach,[2] were further enhanced with metal blades and armored elements.[3][N 1]

Behavior

The creatures were known to be particularly vicious, hunting to kill for pleasure rather than for survival. They were also very intelligent and could pull tricks even on witchers, feigning to go for one target but then going for the real one. Combined with its incredible agility, it made a formidable creature to come across.[1]

Known idrs

- IDR UL Ex IX 0008 BETA
- IDR UL Ex IX 0012 BETA

Footnotes

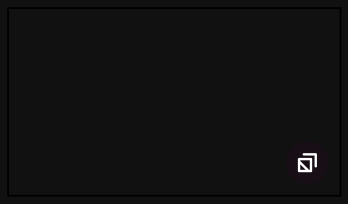
1. ↑ [1.0] [1.1] While this information came from Netflix's *The Witcher* and official sources pertaining to the show, others believe the krallach was originally meant to be a koshchey due to the very similar appearance.

Notes

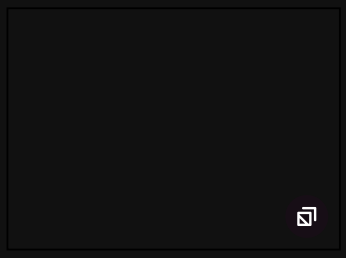
- Geralt called it a type of arachnomorph, but in truth he didn't know what it was and feigned knowledge to not appear ignorant to the one who issued the contract.
- Unlike the Parazeugl and the Vigilosaur, the mutants bred at Rissberg, idrs are said to be solely Idarran's creations.
- For some reason, Jana Komarková in the Czech edition and Maciej Łaszkiewicz in *Gwent: The Witcher Card Game* illustrated the idr to appear more similar to a scolopendromorph rather than to an arachnomorph.
    - It's possible however that idrs, as mutated creations, did not have a defined shape,

and the grasshoper-jumping ones met by the white-haired witcher(s) in the novel are merely one type of them. This way, krallachs in Netflix's *The Witcher* and the viy-like idrs from Gwent could represent other types of idrs created by Idarran.

Gallery



In Netflix tv series



Czech book edition

In *Gwent: The Witcher Card Game*

References

1. ↑ [1.0] [1.1] [1.2] *Season of Storms*
2. ↑ Declan de Barra's tweet
3. ↑ Netflix's *The Witcher*

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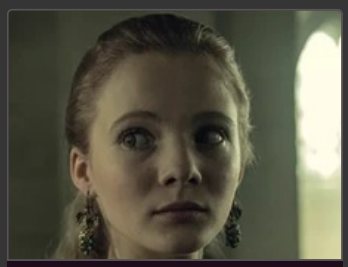

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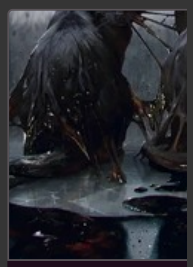

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